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INSIGHT

DAEMEN UNIVERSITY'S STUDENT NEWSPAPER

The Insight is Daemen University's student-run newspaper. Our staff covers news geared towards the Daemen community. Our purpose is to inform, entertain, and report campus activities and events accurately, ethically and objectively.

Want to Join The Insight?

Contact Editor-In-Chief Zorian Edwards zorian.edwards@daemen.edu or advisor Dr. Artman martman@daemen.edu



(Top Row, Left to right) MacKenzie Koch, Benjamin Payne, Sarah Chami and Jenna Fiaretti.
(Top Row, Left to right) Zorian Edwards, Kaity Hersee, Brooke Trower and Laura Klotzkin.

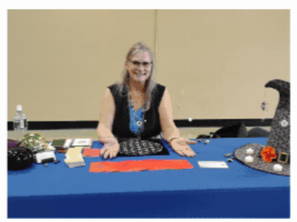
Follow our Instagram for regular Daemen updates!

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Some of our recent posts:



The CAT (Campus Activities Team) took a group of students to Frightworld yesterday night! Students had lots of spooky fun!



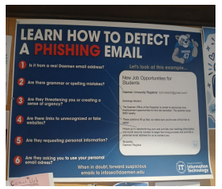
Tarot cards and Haunted magic happening until eight in the YSC social room!

The Insight is holding its first costume contest!

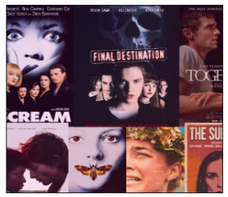


The contest runs from Oct. 28 through Nov. 5. Winners will be chosen Nov.6 by 2:30. Winner will win a mystery bag.

To submit photos, DM us on Instagram or email zorian.edwards@daemen.edu



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THE INSIGHT

Volume 1: Spring 2026 Thursday, October 29, 2026

Daemen Passes the Sniff Test

Scentwork trial on campus

By Jenna Fiaretti
GRAPHIC DESIGN EDITOR

When the spring semester at Daemen concludes and residential students depart, Daemen's campus gets a lot quieter. This doesn't mean, however, that the campus is closed completely. Summer classes are in session and the campus becomes the temporary home for various programs like the USA Hockey camps and HEOP (The Higher Education Opportunity Program). A lesser known event that Daemen hosted this past summer were the scent work trials sanctioned by Do Over Dog Training.

Why Daemen?

Do Over Dog Training and Daemen have been working together to host these trials for years now. The first scent work trial hosted on Daemen's campus dates back to June of 2023.

"One of my students is Brenda Young who was an instructor here; she retired in the last couple years. She was like, "Hey, let's talk to Daemen and see if they're interested,'" Lori Timberlake, owner of Do Over Dog Training said.

The upper levels of scent work tend to include a lot of everyday environments. This can include vehicle searches in parking lots, on tables and chairs, in large rooms, and multiple distractions like people, cars and other unrelated scents.

"One of the challenges for having summer trials is finding a place where you can actually do it. It has to be big enough, and there have to be opportunities for interior searches, exterior searches and things along those lines. So, colleges are ideal situations. A lot of high schools and things won't allow dogs in. So I said, why don't you, y'know, let me ask?" Brenda Young, former enviornmental science professor said.

Since 2023, Do Over Dog Training has reserved space on campus for trials once a year every year sometime in late May or early June. They do this through Conference Services.

"We were reached out to by our former Brenda Young; she's a former professor. She was on the board for a little bit. Got us connected with Lori from Do Over Dog Training to have this opportunity on campus. They book through us here in Conferences, and they are able to utilize certain spaces," said Lauren Vohwinkel, director of Conference Services. "There are spaces that we cannot book for them because they're more like classroom spaces …and just making sure that they are more secure for any students who have allergies. We're also strategic in looking at what spaces are used, and any space that they go through has to be cleaned after."

Since the scent work trials involve bringing animals to campus, handlers are encouraged to clean up after themselves and be respectful of campus spaces. Handlers are provided with a designated relief area for waste, but are free to walk around and explore public areas of the campus, like sidewalks and the Eco Trail.

"They're super respectful of our Daemen spaces. Extremely cooperative. There's not only people from Buffalo that come in for it, but people that come in from other states. They use the back parking lots. They keep the dogs hydrated, they keep it nice and shady down there, they put up tents… It's really nice," Vohwinkel said.

The arrangement is also important to a few Daemen alumni who are part of Lori's classes. The trial being held on their former campus gives them an opportunity to come back and visit.

"They love coming back on campus and they love being able to bring their dogs,"

Jump to Pg. 6

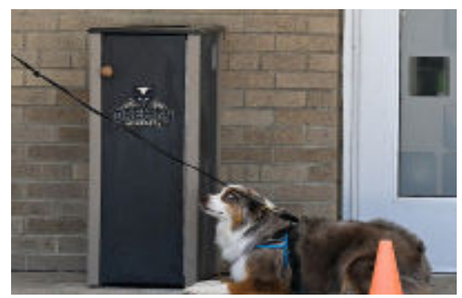


PHOTO BY MELISSA LEVIER
A dog laying down (indicating) next to a Daemen University trash can.

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Campus Community Grows

By Zorian Edwards EDITOR-IN-CHIEF
And Benjamin Payne STAFF WRITER

Daemen University has over 60 student-lead clubs on campus and this number is growing. Here is a list of clubs that have recently joined the campus community:

Film Club

The film club declined to comment.

Graphic Design Club

The graphic design club is focused on helping students use all the resources provided to students in the VPAC (Visual and Performing Arts Center) and expanding the knowledge of design as they grow as a club.

"[Noah Herman and many other graphic design majors] thought this would be a good idea last year because there are so many tools to use in the VPAC, like the laser engraver or the 3D printer, so we wanted to provide chances to use these things outside of the class setting," President Kyla Murphy, a junior graphic design major said. "We also would love to go on trips to Roycroft and other design museums."

The club does not have a set date for meetings but one can sign up in the gallery to hear more information.

"I would like students to know you do not have to be a graphic design major to join the club! If it intrigues you, and you want to learn, you are more than welcome," Murphy said.

If you're interested in joining, reach out to President Kyla Murphy (kyla.murphy@daemen.edu) or Advisor Noah Herman (nherman@daemen.edu) to learn more.

QSA

The Queer Students' Association (QSA) is dedicated to creating a welcoming environment for LGBTQIA+ students to get support and connect with their peers.

"Last year, I noticed that Daemen did not have a LGBTQ+ organization. After talking to a number of my friends and faculty members, we decided clubs like QSA create an important space for queer students that we want at our institution," Devon Ruddock, president of QSA, said. "We are open to suggestions for what our community wants to see from us."

The club hosts weekly office hours within the Yurtchuk MPR (Multipurpose Room) from 6 p.m. to 8 p.m. on Mondays.

"We are planning on putting on more movie nights and creating DIY screen printed shirts. Keep an eye out for the event postings soon," Ruddock said.

Want to Start a Club?

The requirements for starting a club include having a clear and unique mission statement, writing club bylaws and a constitution, having at least six members willing to serve as officers and a staff advisor cleared by the Student Activities Office.

"If a student is interested in starting a new organization, they should reach out to Student Activities (dhannon@daemen.edu) for an initial planning meeting/to formally start the process," Dominic Hannon, assistant director of student center operations, said.



Phishing for information: From Grand Gala to Grand Reset

By Zorian Edwards
EDITOR-IN-CHIEF

On Oct. 21, the Daemen community received an unexpected email from IT (Information Technology) requiring them to change their login password.

"Out of an abundance of caution, we're taking additional steps to help protect your account and others from unauthorized access," the email states.

A week prior to this email, IT caught a phishing email that encouraged students to RSVP to a gala.

"The Office of Information Technology is aware of phishing emails circulating through Daemen email accounts with the subject line 'Exclusive Grand Gala Invitation from…' involving a Punchbowl invitation or RSVP," the email stated. "Do not click links, open the invitation, or respond to the RSVP. If you receive this message, please report it as phishing and delete it."

The decision to reset passwords came after a recent increase in phishing emails targeting the Daemen community, raising questions about the security of university accounts and what students need to know to protect their information.

"Recently, we've had issues with phishing messages and malicious calendar events sent to or from our accounts," Chris Peck, associate vice president for information security said. "After investigating these events, we decided to err on the side of caution and force a logout and password reset. This helps keep our accounts safe and ensures only the account holder can access them. It has been several years since we last forced a password reset."

No single incident prompted this change; it was done out of caution. No accounts were compromised.

"A forced password reset had been talked about for some time," Brian Kenline, director of systems administration and support, said. "With a recent influx of phishing emails and the activity associated with them, we felt it was an appropriate time to require everyone to establish a new password."

Despite the good intent, this change has caused some issues for students.

"I have recognized an influx of students connecting to the Wi-Fi, both on campus and in the residence buildings…I know that we've been slammed with people having Wi-Fi issues because of it," Echo Clausen-Dixit, a member of Smart Squad, said.

Students were disconnected from all Wi-Fi connections during the reset and are required to reconnect with their new password. If you are experiencing Wi-Fi issues, please contact Smart Squad.

Some students report they were not forced to change their passwords after they were logged out of their Daemen accounts.

"I didn't have to change my password and I wasn't prompted to. I was just logged out of all my accounts that are affiliated with Daemen," sophomore criminal justice and political science major, Gab Soto said.

Despite this, some students changed their passwords anyway.

"While I didn't have to, I decided to change it because I disliked my whole password," Nick Martinucci, a junior mathematics major, said. "I made my old password in Fall 2025. I was in a hurry to access my Gmail, so I made one quickly… This reset gave me a chance to get a new password."

Choosing a unique, secure password is an important step to ensuring the protection of your online data. To ensure the password's security, the new password was required to be at least 16 characters long.

"Phishing emails can appear to come from people you know, including Daemen professors, staff, and fellow students," Peck said. "Before clicking any link, take a moment to carefully read the message. If you weren't expecting the email or something seems unusual, don't click. When in doubt, verify with the sender through another method."

The diamond in the rough: First successful Resident Evil film releases

By Sarah Chami
STAFF WRITER

Resident Evil, directed by Zach Cregger, released Sept. 18, of this year and has captured praise from gamers and horror fans alike. Despite the film's recent debut, it has been regarded as one of the best video game-to-film adaptations to date. Cregger's project resonated with fans of the franchise by tactfully integrating elements from the beloved games. It also resonated with new audiences by telling a thrilling and compelling story.

The movie was written by Zach Cregger and Shay Hatten and produced by Sony Pictures Entertainment. The film had a significant budget of $75 million and managed to rake in $60 million domestically during opening weekend. It has gone on to earn $325 million worldwide at the box office so far. These figures make Resident Evil Creggers' highest-grossing and most successful project compared to his previous films, Barbarian and the Oscar-winning film Weapons.

The Game Connection

Resident Evil (2026) is based on a tremendously popular triple-A survival horror game franchise by the same name. Resident Evil games have been revered as a genre-defining title. It has retained momentum since reimagining survival horror gameplay in the late '90s. Most early entries in the franchise have received remakes with generous budgets and up-to-date technology, which serve to establish a consistent identity between the games and appeal to new and existing audiences. Interest in Resident Evil has sparked significantly following the release of the ninth main installment in the franchise, Resident Evil Requiem, in late February of 2026. The game had great reception and heightened excitement for the upcoming release of the movie.

While other movie adaptations of Resident Evil exist, their receptions range from poor to moderate. None of them have considerable staying power in regards to film or in relation to the games. The newest movie, however, has managed to resonate with fans of the games to a degree that previous movies could not.

The 2026 Resident Evil intentionally diverts from the games by introducing a fresh perspective through the main character Bryan. This was a great choice because experiencing the inciting events through a new character makes the movie palatable for new audiences. It stayed true to the source material by including multiple important aspects of the game.

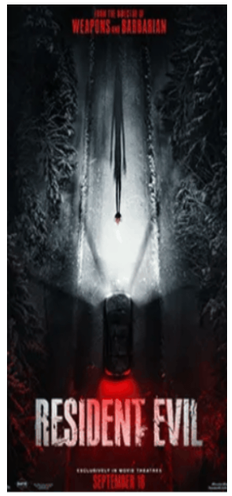
The Story

In this iteration of Resident Evil, medical courier Bryan Hodukavich accepts one last job for the evening. He's tasked with delivering a time-sensitive parcel into the neighboring Raccoon City. Brian unknowingly ventures into the heart of a city ravaged by a sudden outbreak of bioterrorism. Brian must now dodge the city's bloodthirsty, zombified patrons and deliver the last hope of a cure to the Umbrella Corporation, the force responsible for the epidemic.

Review

The film adaptation was an admirable expansion on the foundations laid by the games. It succeeded in quality, story and immersion. It has its own merit that doesn't rely on the existing popularity of the franchise. Additionally, it is compatible with the events of the early Resident Evil installments.

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Movies That Capture The Horror Experience

By Laine Rabideau
CONTRIBUTING WRITER

With the spooky season upon us, it's time for the age-old question: what to watch? Well, fear not, the expert is here! I am so excited to provide you with a list of different types of horror movies so you can pick out the best ones for you!

Slashers

Scream (1996): The all-time classic; an absolute must-watch. A satirical slasher drama that redefined the genre for years. As Sidney Prescott prepares for the anniversary of her mother's death, things become extra hard this year when two of her classmates also wind up dead.
Trigger Warnings: graphic violence and references to sexual violence.

Final Destination (2000): After escaping near death via premonition, a group of teens struggles to survive when death comes back to finish the job one by one.
Trigger Warnings: graphic violence.

Romantic Horror: (For Date Nights)

Together (2025): A couple moves away to settle down together, but struggles to adjust to the new dynamic in their relationship. Things get a lot harder to navigate when their bodies begin to slowly fuse together.
Trigger Warnings: graphic violence and body horror.

Bones and All (2022): A young girl is born different, very different, from the people around her. As she sets out on a journey to find her mom, she will soon learn that there are others out there that share her appetite.
Trigger Warnings: graphic violence, cannibalism and attempted sexual violence.

Psychological Horror

Silence of the Lambs (1991): The movie that created the Psychological Horror genre. When a case gets too tough for the FBI, they are forced to turn to one of the most notorious serial killers in the world for help, Hannibal Lecter.
Trigger Warnings: graphic violence and cannibalism.

Midsommar (2019): After suffering a terrible loss, a young woman sets out on a journey with her boyfriend and his friends to visit a remote community hidden in Sweden. The group is in for a rude awakening when they learn more about the cult they just entered.
Trigger Warnings: graphic violence, cult activity, sexual violence and implied/referenced suicide.

Social Commentary Horror

The Substance (2024): A famous aerobics instructor loses her job suddenly when her boss decides that she has gotten too old to be considered attractive enough for the position. Out of desperation, she injects herself with a substance that promises to create a younger version of herself, but at a high cost.
Trigger Warnings: graphic violence, body horror and sexist language.

Get Out (2017): A young couple decides it's time to meet each other's family. However, Chris is uncomfortable around his girlfriend's family. At first, he thinks that they are just struggling to accept the interracial relationship. However, it does not take long for him to find out that this was the plan all along.
Trigger Warnings: graphic violence and racist themes.

Absolutely Terrifying

Sinister (2012): A supernatural horror about a true crime author who moves into a murder house in the hopes of solving a cold case. He discovers a box with a bunch of old film reels and quickly realizes that this case is so much deeper than he could have imagined.
Trigger Warnings: graphic violence and minor animal death.

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Vohwinkel said.

Scent work is also unique because it does not require a lot of heavy physical activity. Instead of dogs and handlers having to run, jump, or retrieve, most of the work is mental. For the dogs, it hones their hunting and tracking instinct. For the handlers, it's mostly about observing and identifying the dog's body language. The hide isn't considered found until the owner identifies the location through the alert.

"A lot of dogs have done agility and things, for which they have to be in good physical shape. But if the dog goes blind or if it's a tripod… they can still compete in this," Brenda Young, former environmental science professor and former chair of global and local sustainability said.

Young explains that this is similar for handlers as well.

"I actually ran in a trial once when I had a broken leg… and I was able to compete. It really works for a lot of different people."

"There's not only people from, like, Buffalo that come in for it, but there are people that come in from other states. …Aside from Daemen, it brings in someone who will say, 'oh, my gosh, this campus is different.'"

Daemen University will continue to be the venue for Do Over Dog Training's scent work trials for the foreseeable future. As shown on the NASCW trial calendar, next summer's trials on campus are already scheduled for May 22 and 23.

"It's a good opportunity not only to bring these really great groups to campus, but also to bring folks back on site and give them an opportunity to be in maybe a building or two that they may have really loved," said Vohwinkel.

Anyone interested in learning more about Do Over Dog Training's scent work classes or trials can reach out through their website or by emailing info@dooverdogtraining.com.

What Is Scent Work?

Scent work trials operate under the category of dog sports, which are largely recreational activities that focus on different aspects of dog behavior. Dog owners compete to earn titles, ribbons, trophies and prestige. Some commonly known ones include dog showing, obedience trials, trick dogging and agility trials.

Scent work, also known as nose work, is a relatively new dog sport. It was founded in 2006 by Ron Gaunt, Amy Herot and Jill Marie O'Brien under the National Association of Canine Scent Work (NACSW). Since then, it's been picked up by other notable national and regional organizations, including the American Kennel Club (AKC), Canine Performance Events (CPE) and United States Canine Scent Sports (USCSS).

"The sport of scent work celebrates the joy of sniffing and asks a dog to sniff to their heart's content, turning your dog's favorite activity into a rewarding game. It is a terrific sport for all kinds of dogs and is a wonderful way to build confidence in a shy dog," the AKC website states.

In a trial, dogs and their handlers are tasked with identifying a number of different essential oils scattered throughout an area. Essential oils such as birch, anise or clove are put into tins, called hides, and then are hidden in an area. The dogs then have to sniff out the hides and perform some sort of indication to let their handlers know that they identified the source of the scent. The handlers then inform the judges that a hide was found. This process repeats until all of the hides are found, after which the team is evaluated on speed, accuracy, and teamwork.

"There's no money in scentwork, but the ribbons mean a lot. We have something in NACSW called Pronounced," Timberlake said. "So, if the judge sees something special in the team, like really good teamwork… They'll put a little 'P' on the score sheet. If they get pronounced in all their searches, they get an extra little ribbon. That's usually what means the most to everybody. It's all about the ribbons… and the brag pictures on Facebook."

Like other dog sports, a big focus in scent work is to show off the bond between handler and dog. As a team works their way through higher and higher levels of competition, the trials get harder and the titles more prestigious. Unlike other dog sports, though, the sort of bond it fosters between the handler and the dog is distinctly different from what dog owners may be used to.

"It's very opposite from other sports. It's like the only sport I can think of where the dog is really leading and not the handler," Timberlake said. "When I teach intro classes, sometimes it takes a few weeks for them to understand. Like, 'You're just staying here, the dog's gonna go out there.' They do become a part of the team… And they become able to read them… but I just want them observing in the beginning."

Scent work is also unique because it does not require a lot of heavy physical activity. Instead of dogs and handlers having to run, jump, or retrieve, most of the work is mental. For the dogs, it hones their hunting and tracking instinct. For the handlers, it's mostly about observing and identifying the dog's body language. The hide isn't considered found until the owner identifies the location through the alert.

Read The Full Article on our website!

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The writing of the film was a highlight, featuring Cregger's signature comedic style in contrast with the horrific incidents that occur in his films. The music complemented the visuals, the main character was enjoyable and suspense was effectively built at several points throughout the runtime. The film is at its best during the first two acts. While the third act is passable, the tone becomes inconsistent and sacrifices a portion of the immersion the first two acts built.

Overall, the film is a love letter to the beloved game franchise. The film manages to appropriately consider its audiences. It balances the expectations of existing fans with desirable qualities that captivate new ones. In the modern entertainment industry, which is teeming with hit or miss game-to-film adaptations, Resident Evil is a smashing success and testament to faithful, cinematic interpretation. As for the future of the greater franchise, CAPCOM, the developer behind Resident Evil, has confirmed a remake of another early entry, Resident Evil Veronica. It is slated for release in 2027. This is an announcement that's been met with enthusiasm and indicates a bright future for the series.

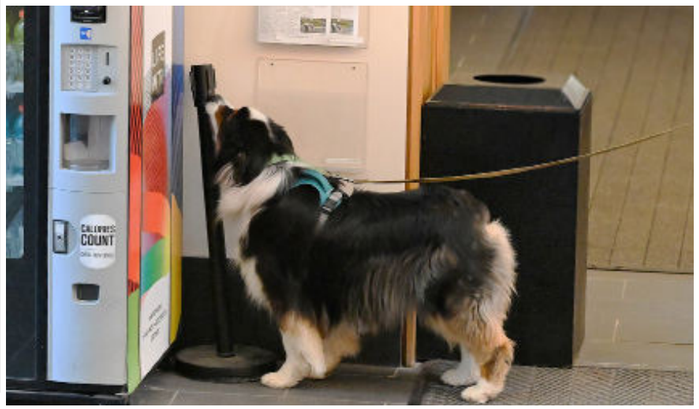


PHOTO BY MELISSA LEVIER

A dog is searching for hides near the vending machine.

"Congress shall make no law ... abridging the freedom of speech, or of the press." **- From the First Amendment of the U.S. Constitution**

Generative AI - An artist's perspective

By Laura Klotzkin
MANAGING & COMICS EDITOR

Ten years ago, when looking at any kind of art or media, people would often wonder about it. "How did they do that?" "How long did it take to cultivate these skills?" "How long did this piece take?" The one question that never crossed anybody's mind was: "Was this made by a person?"

We live in a time where new technologies are emerging every single day; technologies that people widely agree increase our quality of living. While the advance of human knowledge and technology is, in my opinion, absolutely beneficial, as an artist I cannot help but observe when some technologies are being used in a negative manner.

I will mainly be focusing on the discussion around generative AI (Artificial Intelligence).

"Generative Artificial Intelligence (Gen AI) refers to a type of artificial intelligence that can create new content, such as text, images, audio or video, by learning patterns from large sets of sample material," the University of San Francisco stated.

This means that generative AI analyzes patterns in online data to create content.

The system that AI models use to create media in this manner can end up being increasingly problematic.

For example, the way that the company Meta functions. Meta owns two very popular social media sites: Facebook and Instagram. Meta also has its own AI connected to these platforms. According to the Meta Privacy Center, Meta AI is trained off of information available on the internet, information sourced from third-party resources and information from anything posted on Meta's products. This includes photos, comments, captions and general interactions.

This means that Meta AI can train off of the entire internet. As an artist, I do not feel comfortable with art that I make being used to train generative AI models. Unfortunately, it is difficult to avoid. I have to post my art to Meta services as a way to build up my career by promoting my work. Because Meta Services are so widely used, it's unrealistic for me to evade them.

Additionally, AI models have been known to steal work from artists in general.

"Generative AI tools are trained on collections of material gathered from many places," said the University of South Florida. "Some AI image and text generation tools have been trained on material scraped from web pages without the consent or knowledge of the web page owners."

I have heard people argue that putting content onto the internet in the first place counts as consent to it being used for AI models. However, we live in a time where it is pretty much impossible not to use the internet. In a career path like art, for example, where networking and social media are so important, it is unreasonable for people not to use the internet. Therefore, I believe it is unreasonable to consider posting content as automatic permission. This leads to things being fed into AI for training purposes without proper consent.

Something else to consider about generative AI is that AI-created media cannot be copyrighted.

"Material created by generative AI tools does not currently receive copyright protections in the United States," stated the University of South Florida.

I personally think that this law is a good thing. The reason that copyright exists is to protect people's work and ideas. What is there to protect if a machine is the one doing the work? If you want to retain ownership over the things that you make, you should try to avoid using AI tools.

We should also be encouraging jobs for artists and creators. I believe that there should be a robust art community of creators of all kinds. By hiring real people, other people can retain ownership over their own IPs.

Perhaps some of the most compelling reasons people should consider steering away from generative AI is because it just looks bad. I know people might see me as an artist saying that out of spite because I do not want to be replaced by a machine. However, I say this as somebody who has been training for years to have an eye for good design and visual impact. Other art students and I can see the uncanny effect that tends to appear in generated images. We can see weird mistakes like having an abnormal number of fingers, or image fragments blending into each other strangely. We can see when AI-generated videos have odd character movements. These mistakes would not happen with professionally trained human artists.

If it is a matter of liking the art style of generated images, these styles were taken from real human artists, artists who may not have given actual consent. People who want images for any reason can get any style they want by simply hiring the right person.

The art industry has been run by real people since the beginning of its existence. While I have no interest in holding back the advancement of human technology, I think that technology should be used ethically.

The last thing to consider is that Daemen has a very high-quality art department with a lot of talented artists. If nothing else, I believe in the development of education. If you need a piece of art, ask student workers if they are artistic. Talk to students and faculty in the art department and see if anybody is looking for commissions. As a Daemen art student, I highly encourage people to scout out the talented students and faculty for your next art project.

Write Us

Letters must be typed and 500 words or less. Email your letter to zorian.edwards@daemen.edu or martman@daemen.edu.

Guest editorials and columns do not necessarily reflect the views of The Insight or Daemen University. Follow us on Instagram @daemen_insight_newspaper. daemen.edu.

Where Are All the Halloween Songs?

By Brooke Trower
STAFF WRITER

It's that time of year when stores are filled with Halloween-related products. People are watching Halloween movies, wearing Halloween clothing and throwing Halloween parties. So why is it that, despite Halloween being a beloved holiday, the number of Halloween songs people can play is practically zero?

Other holidays like Christmas and Valentine's Day seem to have millions of songs. Yet, when it comes to Halloween, everyone either plays the same two songs or the same soundtrack from a spooky movie. Now, I get that Halloween will never be as popular as Christmas. But you can not tell me people are more hyped for Valentine's Day than Halloween. Is the lack of Halloween songs because singers have an easier time writing love songs for holidays like Christmas or Valentine's Day? Maybe it has something to do with Halloween not having a central figure like Christmas does.

It's true that love songs sell. That's why the majority of songs are about relationships. Even though songs can be about other topics as well, it doesn't change that fact. I could somewhat understand if it were impossible to write a romantic song about Halloween. However, that's just not the case. There are plenty of Halloween activities that could be put into a romantic context, such as watching spooky movies. It is not only a popular date trope in the media, but also a common activity in October. Haunted houses, couple costumes and Halloween parties are also things you could write a love song about.

Maybe it has to do with the fact that some holidays have one central figure. Even though Halloween doesn't have that, it doesn't mean there isn't anyone you can write about. You can always make a song about Dracula or Frankenstein's Monster. If you don't wanna make a song about any specific named figure, you can always make a song about an unnamed monster. These monsters, along with being able to dress up, get candy, carve pumpkins, and more, made Halloween magical as a kid. This magic persisted despite the holiday being focused on terror. It's a shame that there are not many songs about this unforgettable holiday.

Clearly, more Halloween songs need to be made to fill this drought. There isn't any good reason as to why there are not many Halloween specific songs other than that they just haven't been made yet. Halloween, obviously, isn't the only holiday with this problem. In general, more love needs to be shown for multiple holidays in music. Halloween is just one of the more egregious examples of this deficit due to how much people adore it.

Features

WHAT IS ORANGE SHIRT DAY?

Orange shirt day is an annual day of remembrance and education. It is held annually on Sept. 30, Canada's National Day for Truth and Reconciliation, and honors Indigenous children who suffered and did not return from residential schools.



HISTORY

On Orange shirt day, people come together, wearing orange shirts to recognise multi-generational trauma caused by residential and boarding school systems that Indigenous children were forced into. This day was inspired by the story of Phyllis Webstand, whose orange shirt was confiscated upon her arrival at St. Joseph Mission Residential School in Williams Lake, British Columbia.

Orange Shirt Day was founded in Williams Lake, British Columbia. The chosen theme and guideline is "Every Child Matters".

Made by Kaity Hersee, Staff Writer

DAEMEN STUDENTS LEARN LANGUAGE!

On Sept. 29th, Daemen University hosted Aaron Printup, a member of the Tuscarora Nation Beaver Clan. He is a language teacher in the community, and educated students on the Tuscarora language. The event was held at 5:30 p.m. in the Alumni Lounge.



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CREATED BY SARAH CHAMI

Mascot 'ostumes'



CREATED BY SARAH CHAMI

Fall Wardrobes



CREATED BY BROOKE TROWER

Why Is There So Much Work?



CREATED BY LAURA KLOTZKIN

Daemen Geese Strike Again

Sudoku

			1			5		
1	5			6	7		3	2
		6		9		8		
	7		3	8		6		
	9					1		
6							5	7
				4		7		
	4	7		5			8	
	1		8	7	3			

